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THE DYNAMIC MODEL OF HERD TURNOVER OF ANIMALS IN FUR FARMING

This article analyzes the structure of the livestock of fur animals in animal husbandry. A system of recurrent equations has been compiled, on the basis of the solution of which the model for accounting for changes in livestock is based. Difference equations have been formed that reflect the movement of the main categories of livestock and their relationship with each other. The solution to the problem is reduced to finding a solution to these equations. The determination of the exact solutions of the equations was made taking into account the specific for a given area, dilution parameters, which are considered to be constant over time. The solutions obtained make it possible to predict the number of each class of livestock, formed by age or sex at any stage of production, in any period of time. The developed model makes it possible to determine the number of these groups when changing the values of its parameters. Taking these parameters into account, the results of the work will make it possible to predict the development of fur production, optimize and quantitatively adjust the structure of the livestock in fur production.

Keywords: fur animals, herd turnover, dynamic model, difference equations, livestock forecasting.

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[1].

[2].

[3].

[4, 5].

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[6, 7].

[8].

[9].

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\vdots
 $t -$
 $\wedge_{t-} \wedge_{t-}$
 $.)$
 $\mathcal{Z}_t -$
 $(t < 1).$
 $FZ_t -$
 $t -$
 $MZ_t -$
 $t -$
 $.$
 $,$
 $MZ_t =$
 $M_{q,t} -$
 $t -$
 $($
 $);$

a - tb - ti -). ; ((); ,

$$F_{q,q} = N_q, \quad _q = 0, F\mathcal{Z}_0 = 0, M_{q,q} = —, \quad _2 0 = 0;$$

$$2, t = -1^N q.$$

$$F_{0,1} = a X N_0$$

$0_1 = aX -$

$$X \circ X N_0 = {}^*F_{0^I} \quad , \quad a \circ = \langle j^* \rangle_0 j_-$$

$$\begin{aligned} & \vdots \\ F_0, t_{+1} = & (1 - \dots) X F_0, t + F Z_t \\ F Z_t = & \dots - 8 - \dots . \end{aligned} \quad (1)$$

t-, , t-1

$$\begin{array}{ccccc} & & (t > 1) & & (2) \\ (1) & & (2) & & \vdots \\ F_0, t_{+1} = (1 - \gamma) X F_0, t + \gamma X n^X F_0, t - 1 & & & & (3) \\ \gamma & & & & \end{array}$$

$$[10]: F_o, t = c X A^t, \quad \dots, \quad X = \dots. \quad (3)$$

$$\vdots \quad \quad \quad ^2 - b X - = , \quad \quad \quad (4)$$

= , c= .

[10] $D = \dots$

$$[10] \quad Ai = \frac{-/2+4}{2^2} b - Vb^{+4c} \quad (5)$$

25 (4)

[12]:

$$F_0, t = \begin{pmatrix} 1 & x \\ 0 & 1 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 2 \end{pmatrix}, \quad A_j = \begin{pmatrix} 0 & 0 \\ 0 & 2 \end{pmatrix}, \quad j = 1, 2, \dots. \quad (6)$$

$$N_{\text{--}} \quad Z^- \quad . \quad - \quad , \quad - \quad .$$

$$1 - \frac{^{\wedge}V_q X A 2}{W_q X A} / ; <^{\wedge}2 =$$

8 (4).
Visual Studio

(6)

(7).

$$: iV_o = 80, \\ d = 0.02,$$

$$s h = 2.5, \\ f = 0.46. \\ = 0.05,$$

$$tbr = 0.7 \quad 0.9,$$

$$ti = 0.7 \quad 0.3.$$

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2-

1-4

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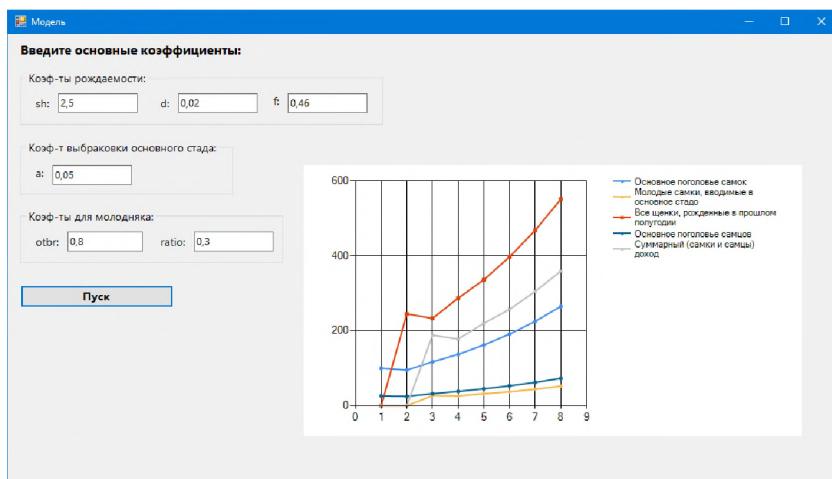
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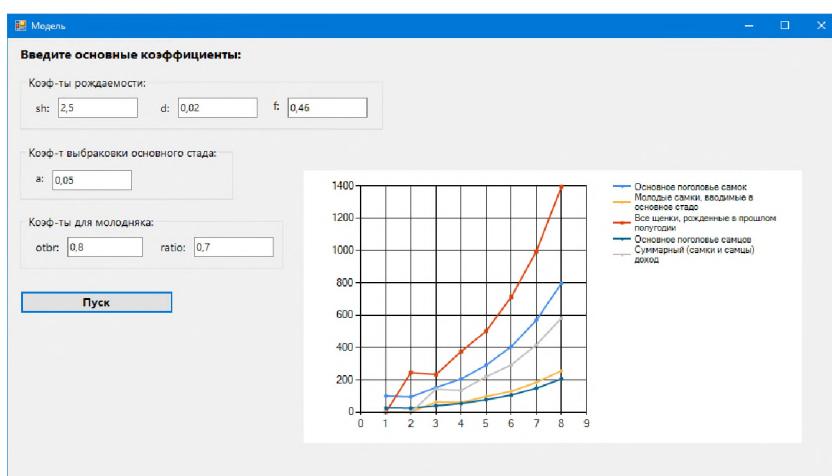
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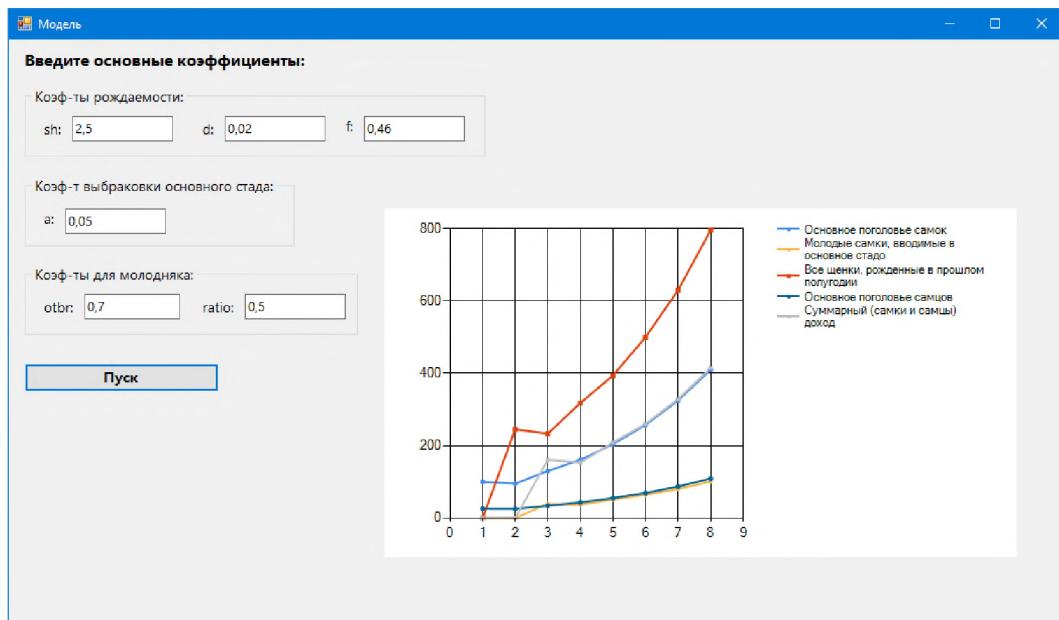
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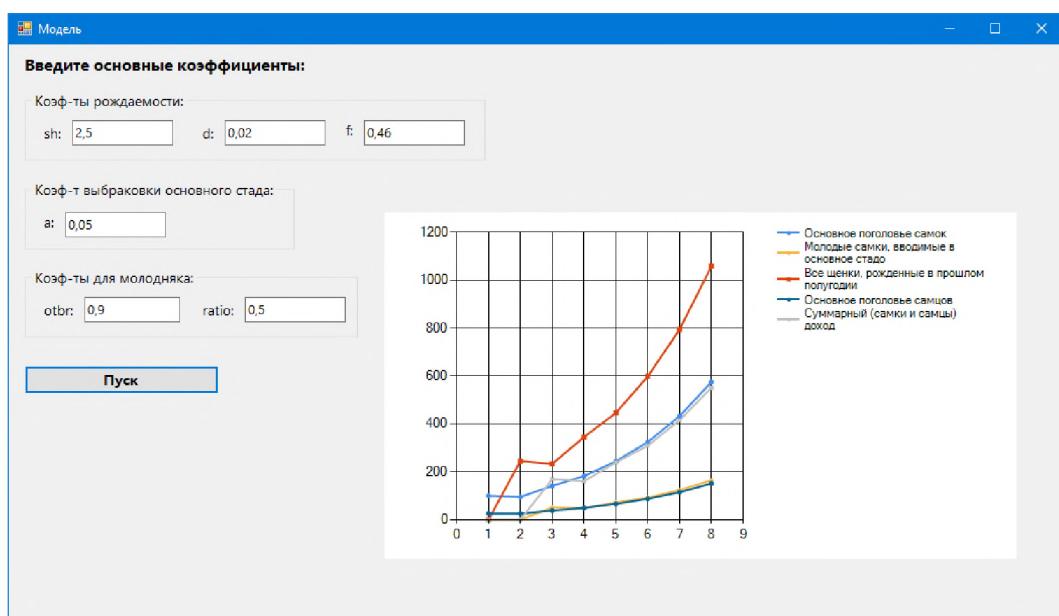
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0.7



4 -

0.9

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